

FIG. 1

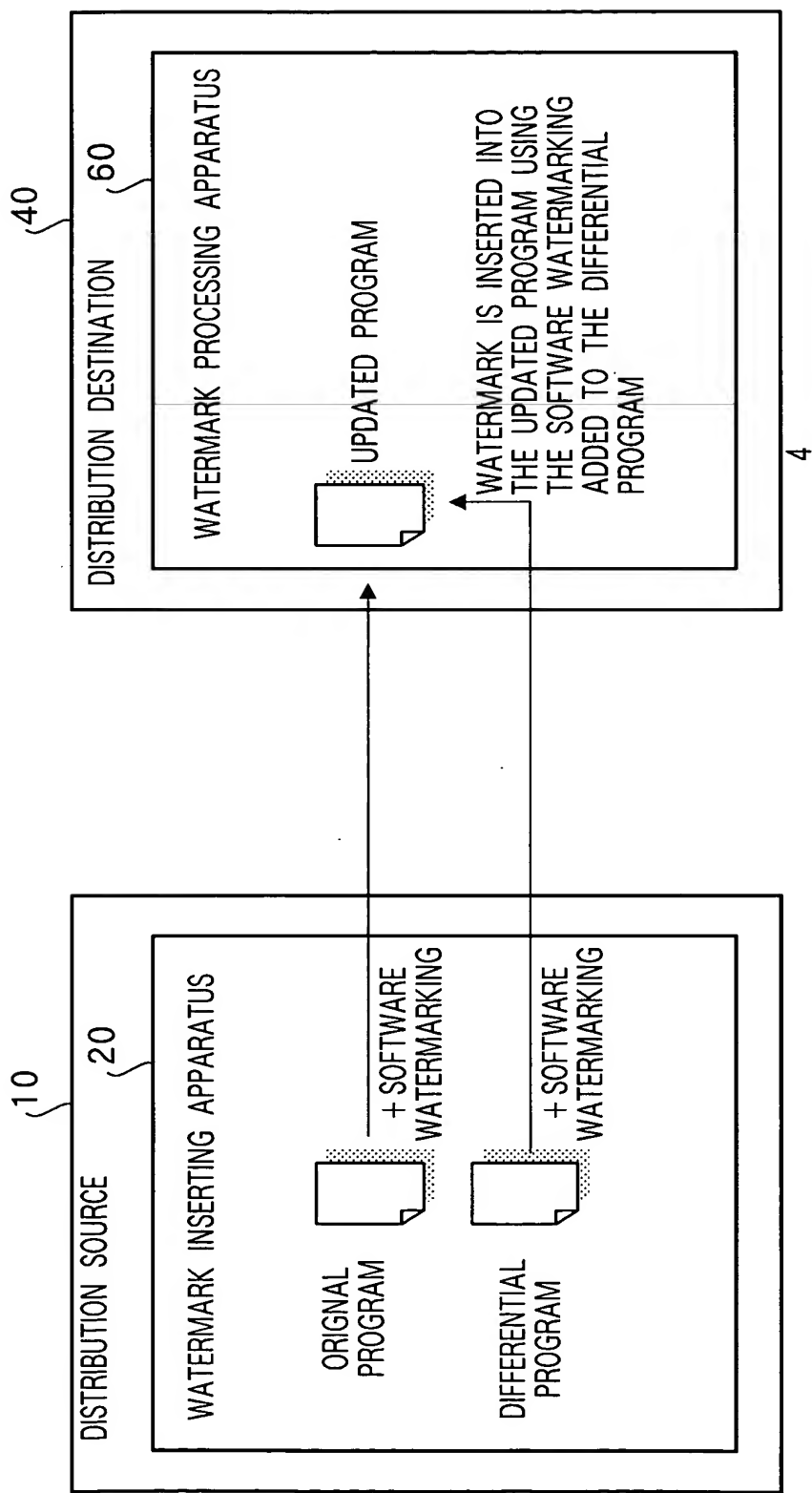


FIG. 2

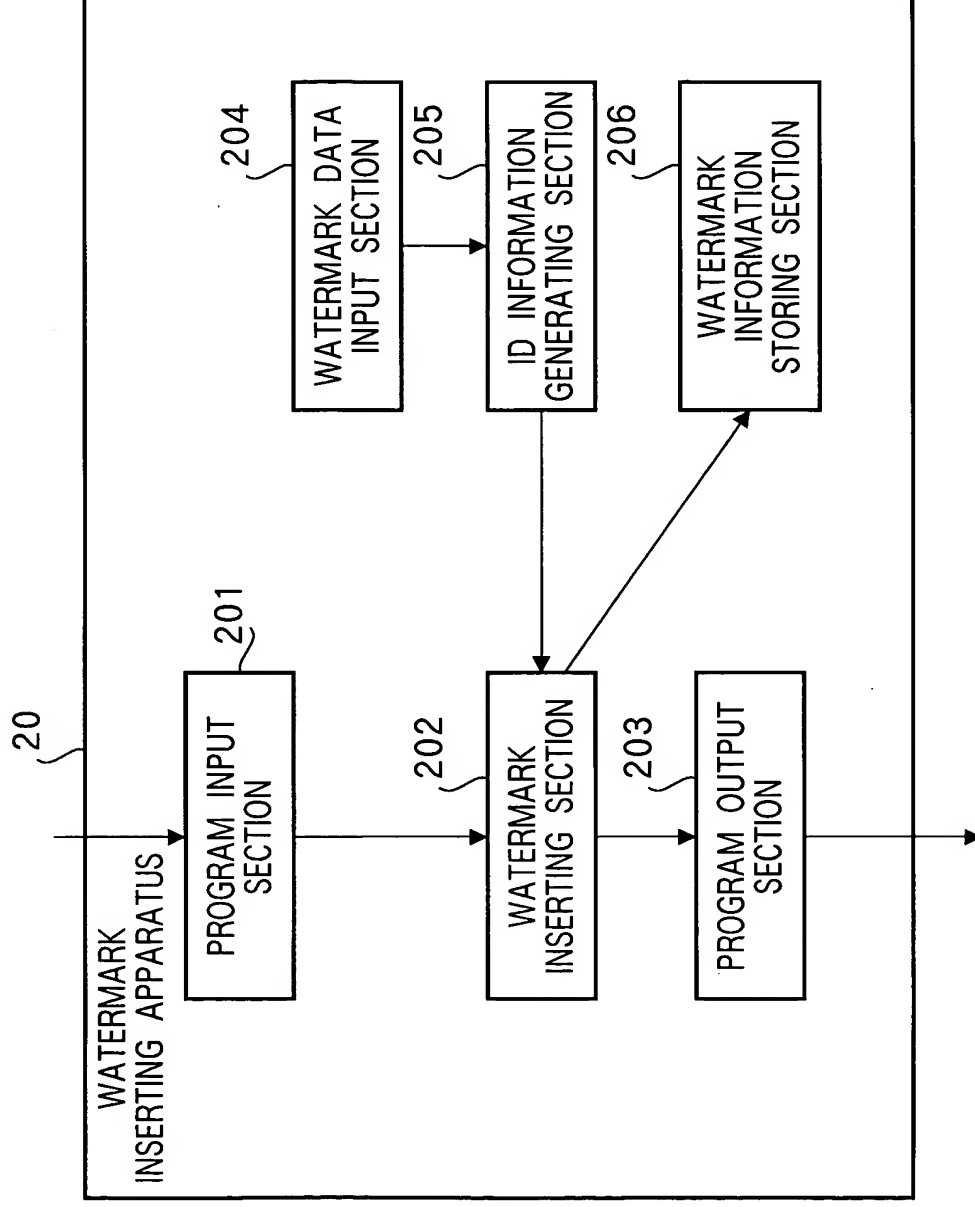


FIG. 3

```
FIRST LINE  #include <stdio.h> /* ONE BLANK BETWEEN e AND <*/  
SECOND LINE #include <math.h> /* ONE BLANK BETWEEN e AND<*/  
THIRD LINE  #define GAMMA 0.35 /* TWO BLANKS BETWEEN e AND G,  
                                     ONE BLANK BETWEEN A AND 0*/  
FOURTH LINE #define DELTA 0.30/* ONE BLANK BETWEEN e AND D,  
                                     ONE BLANK BETWEEN A AND 0*/
```

FIG. 4

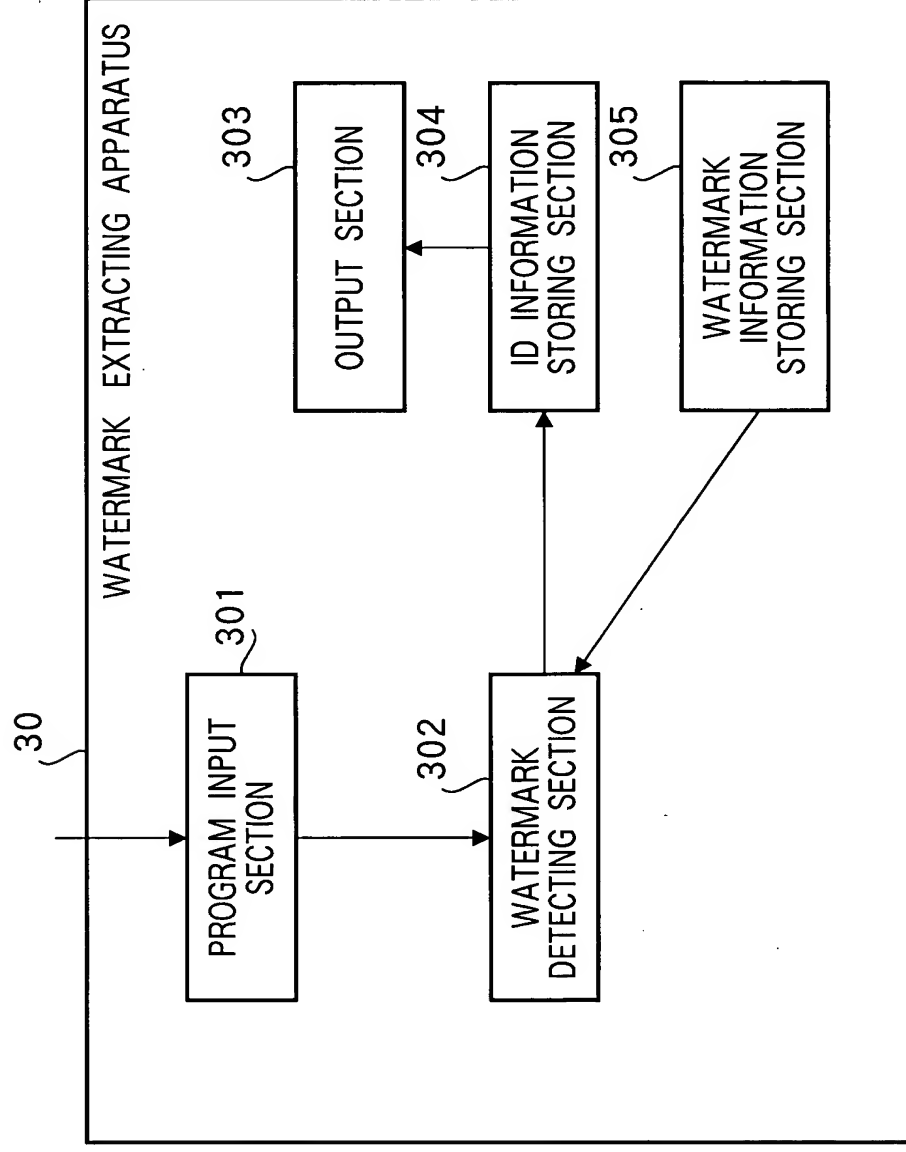


FIG. 5

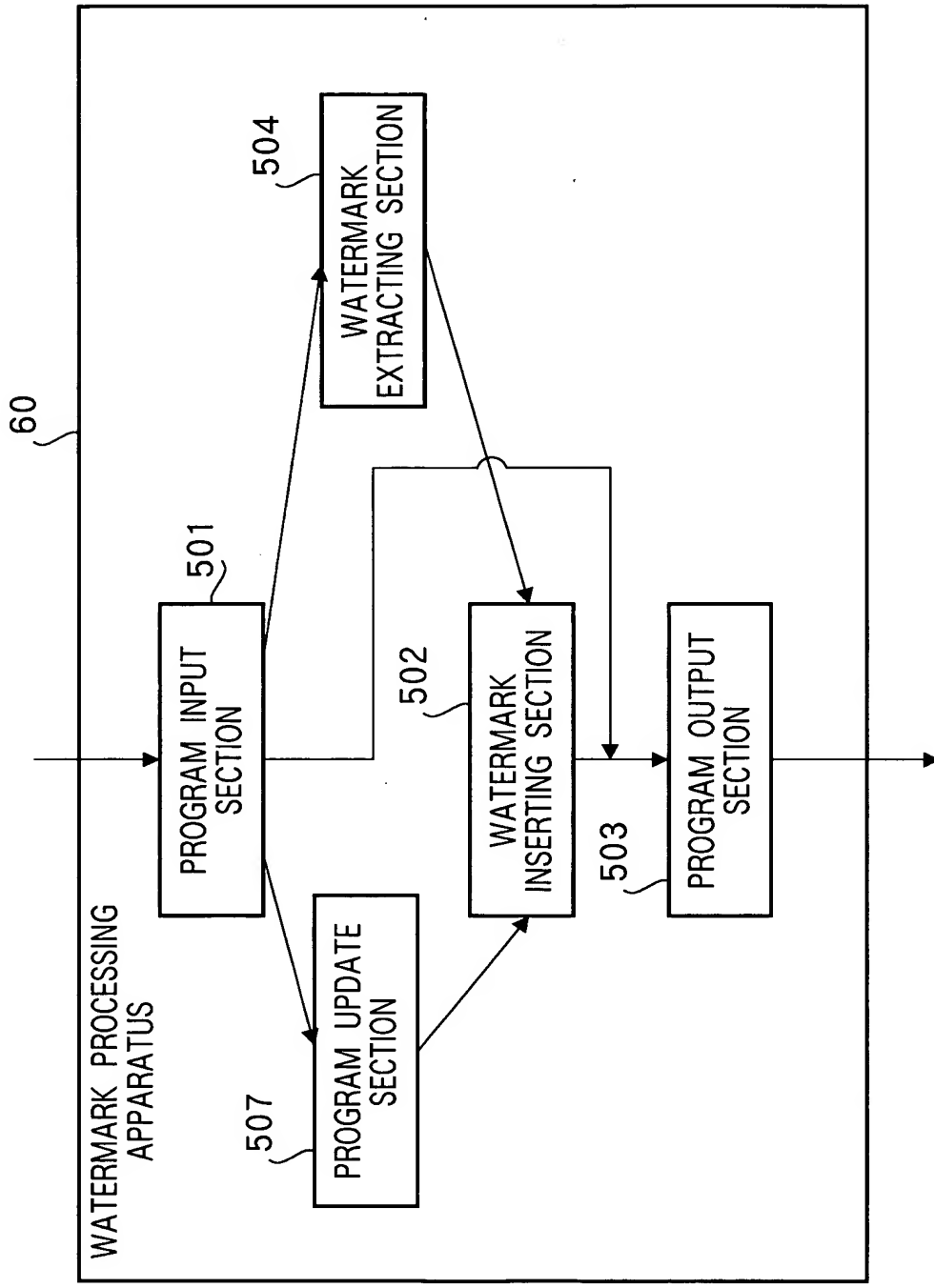


FIG. 6

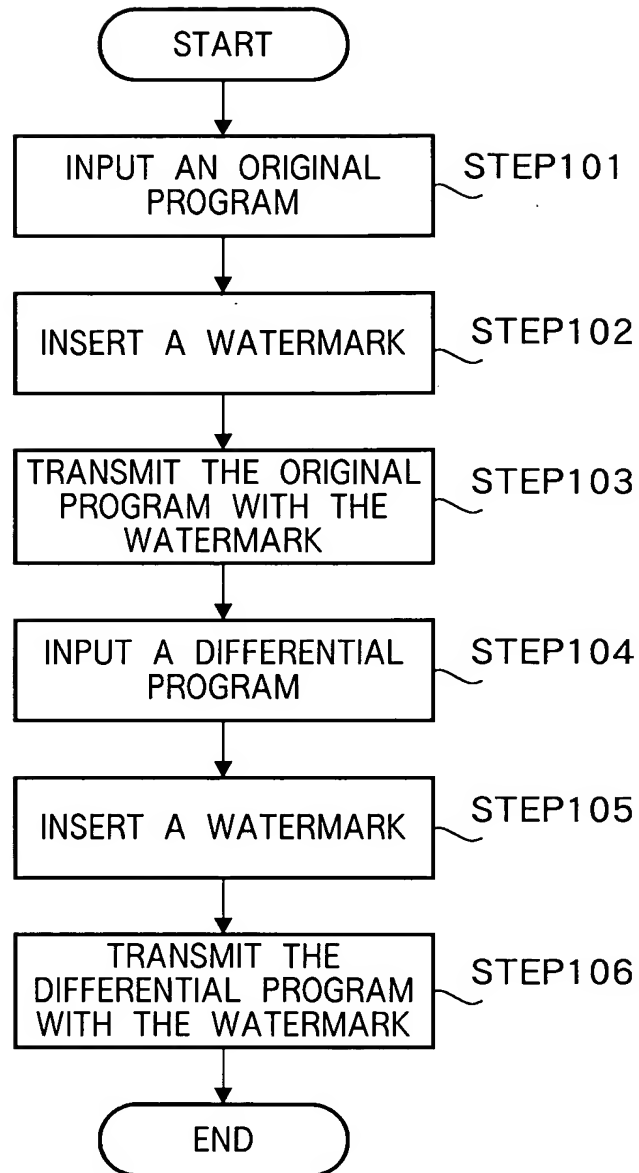


FIG. 7

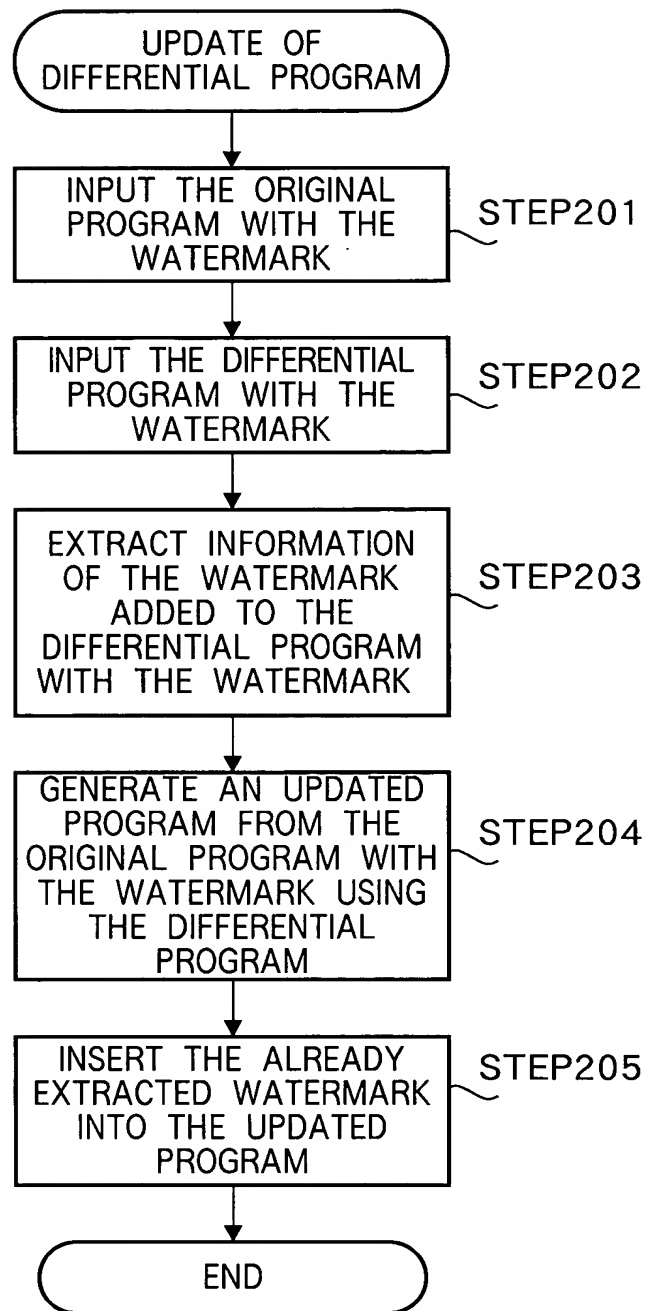


FIG. 8



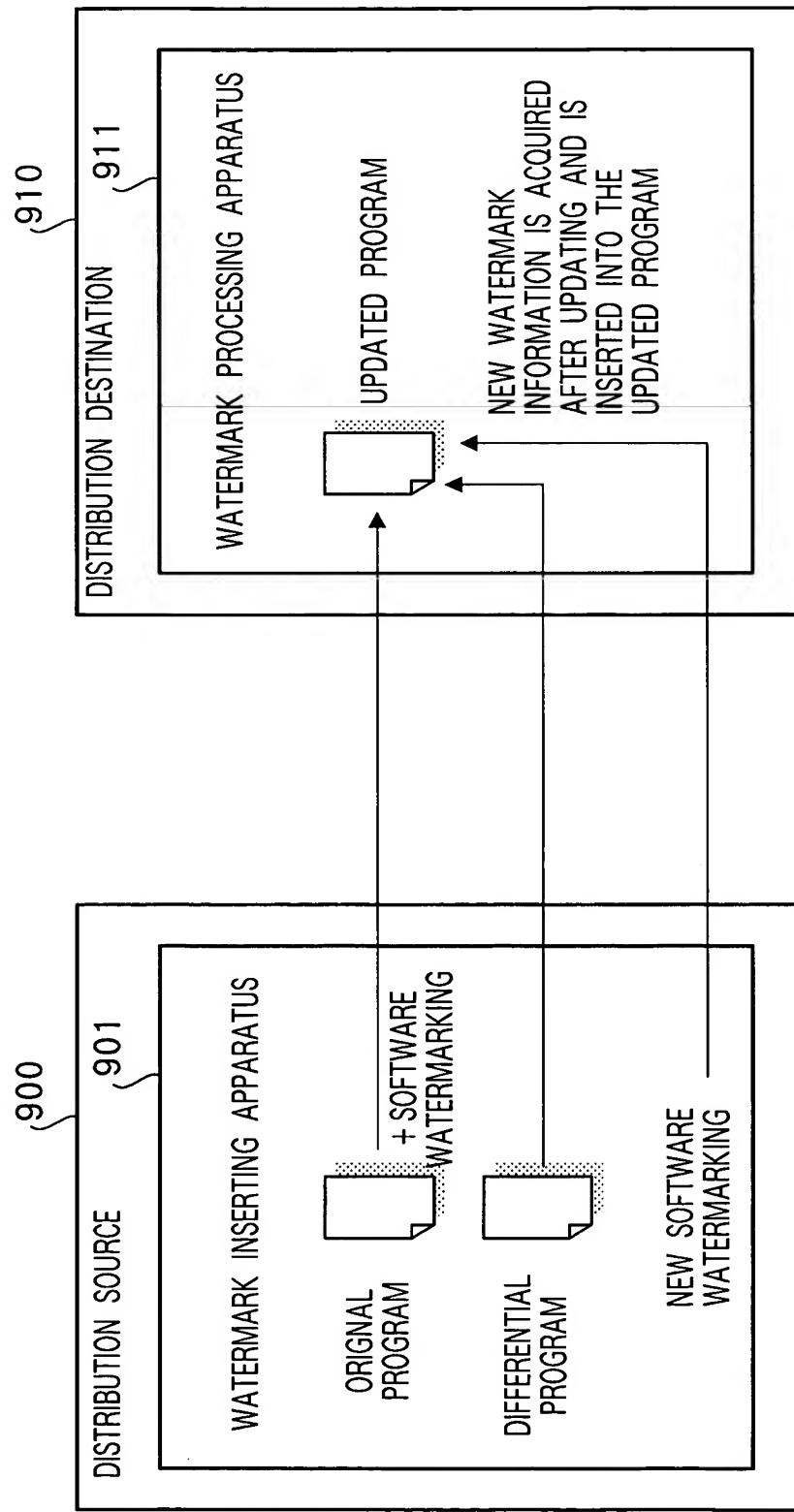


FIG. 9

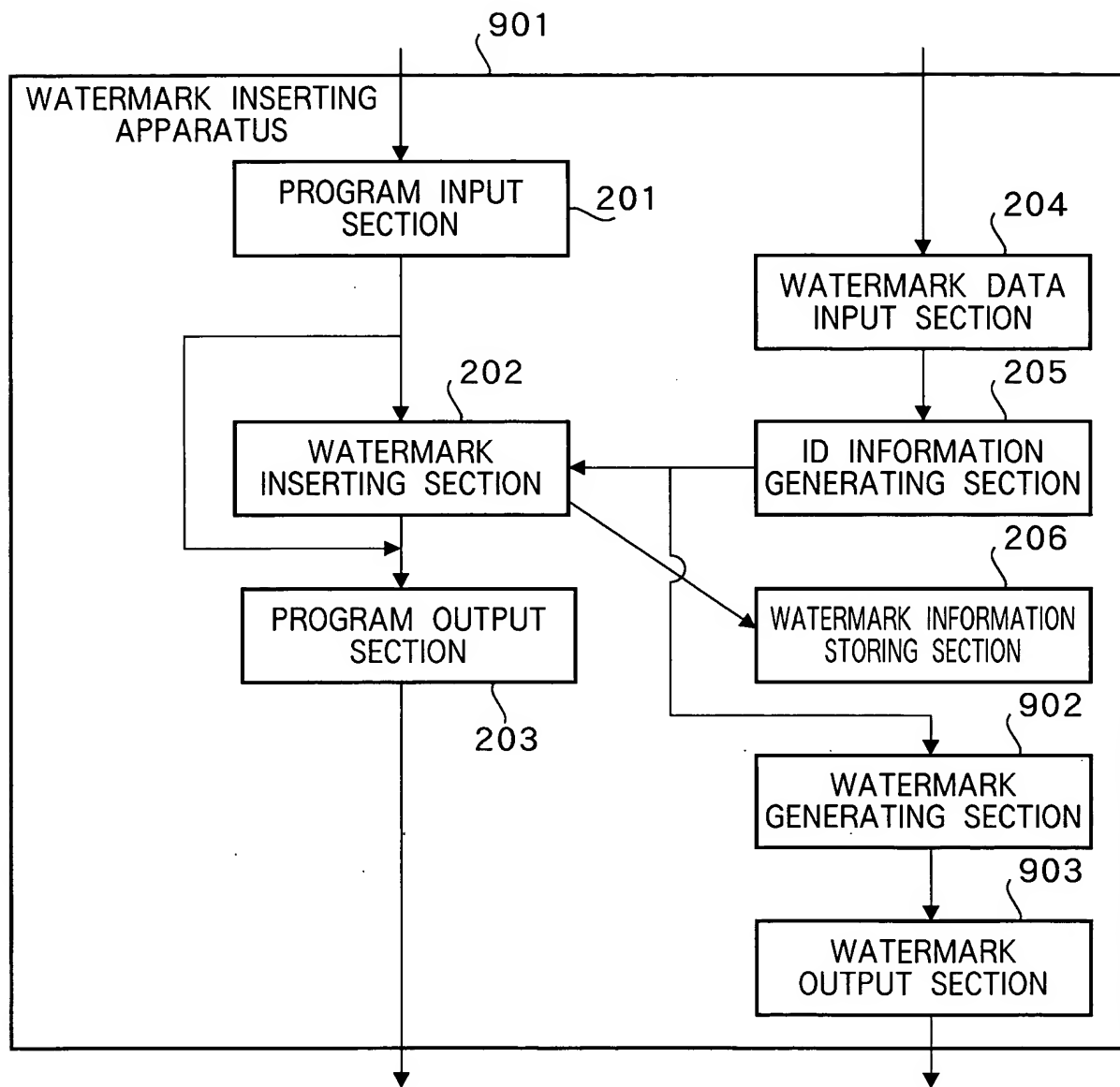


FIG.10

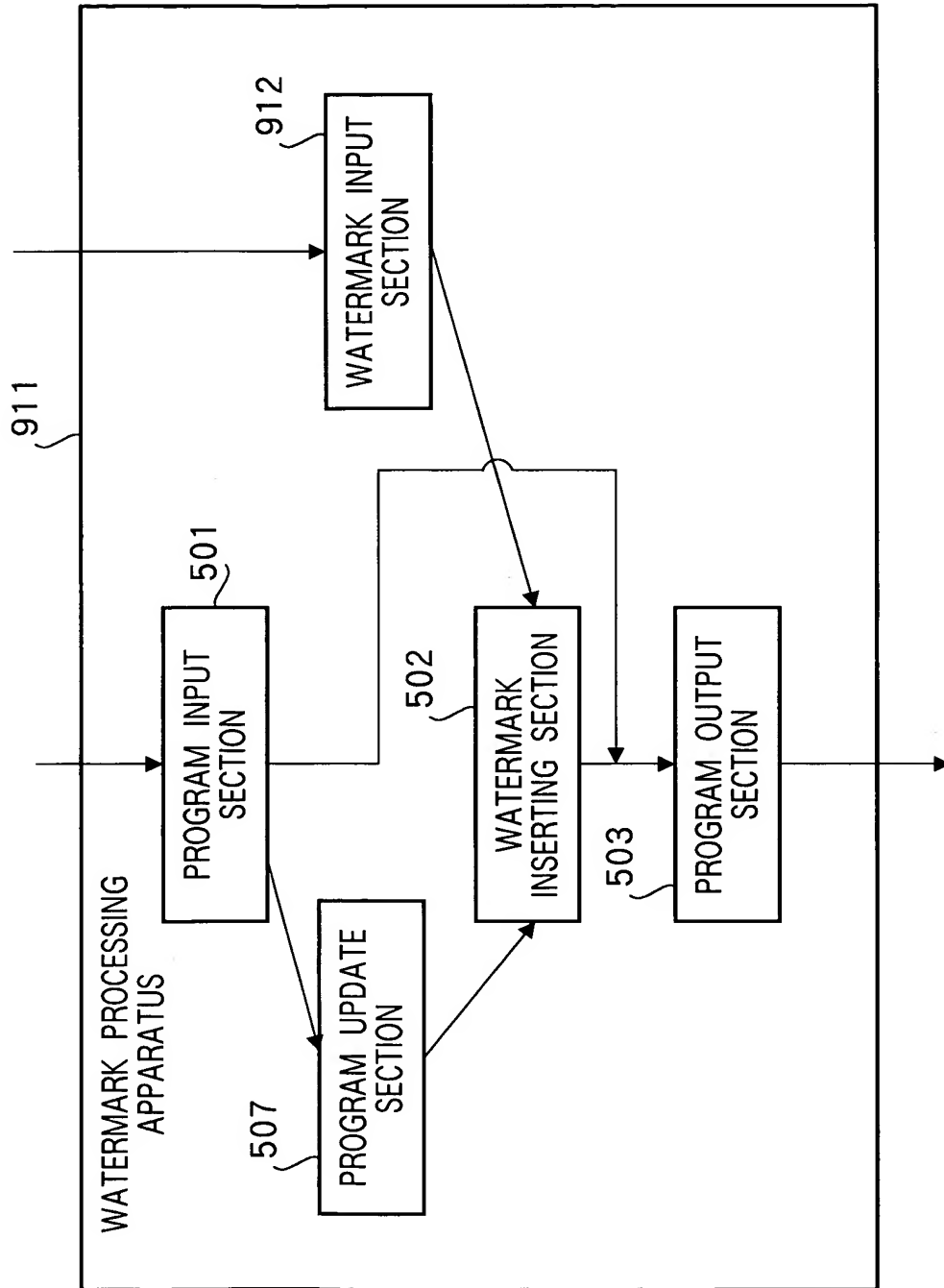


FIG.11

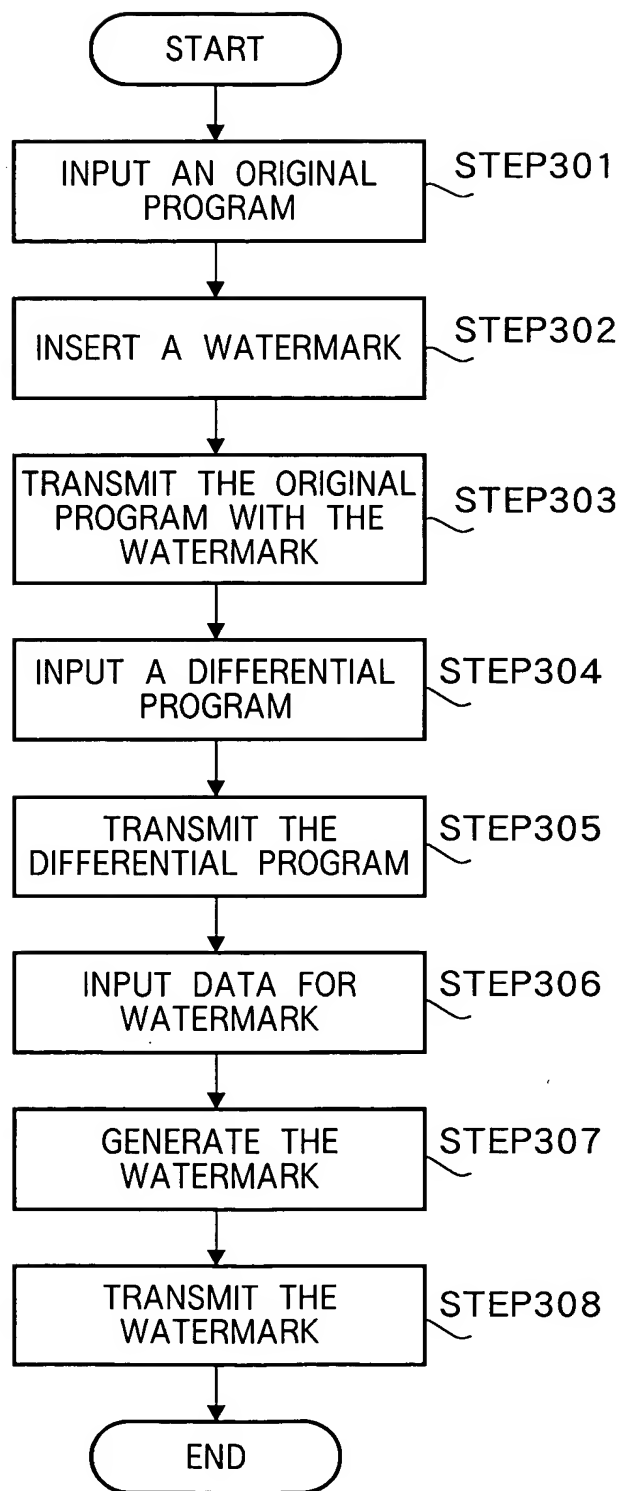


FIG.12

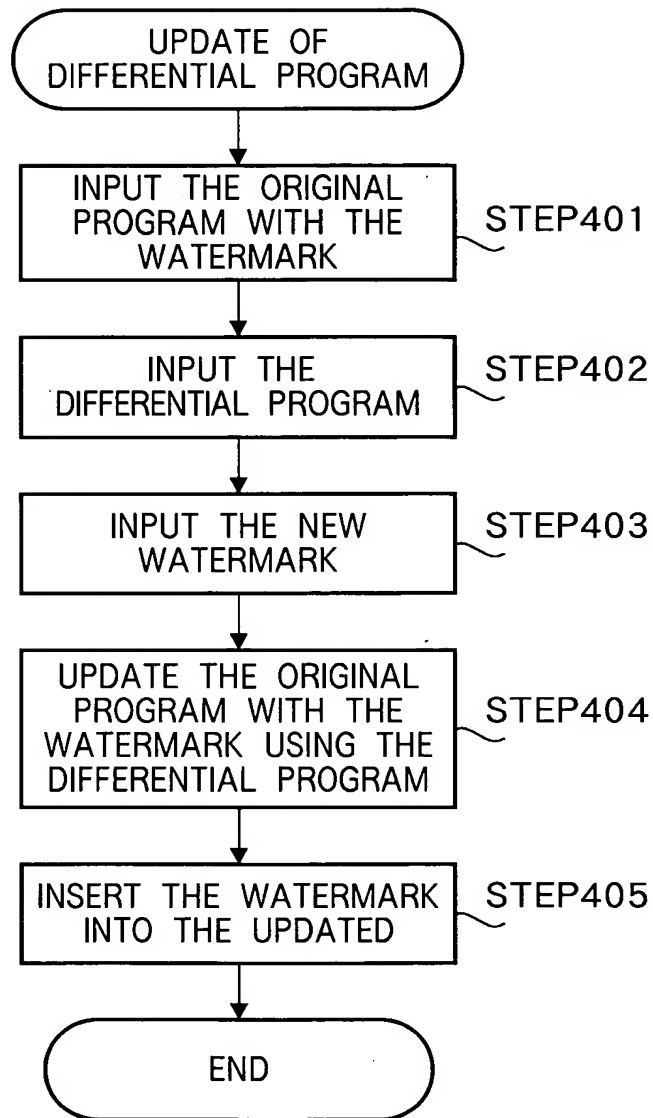


FIG.13

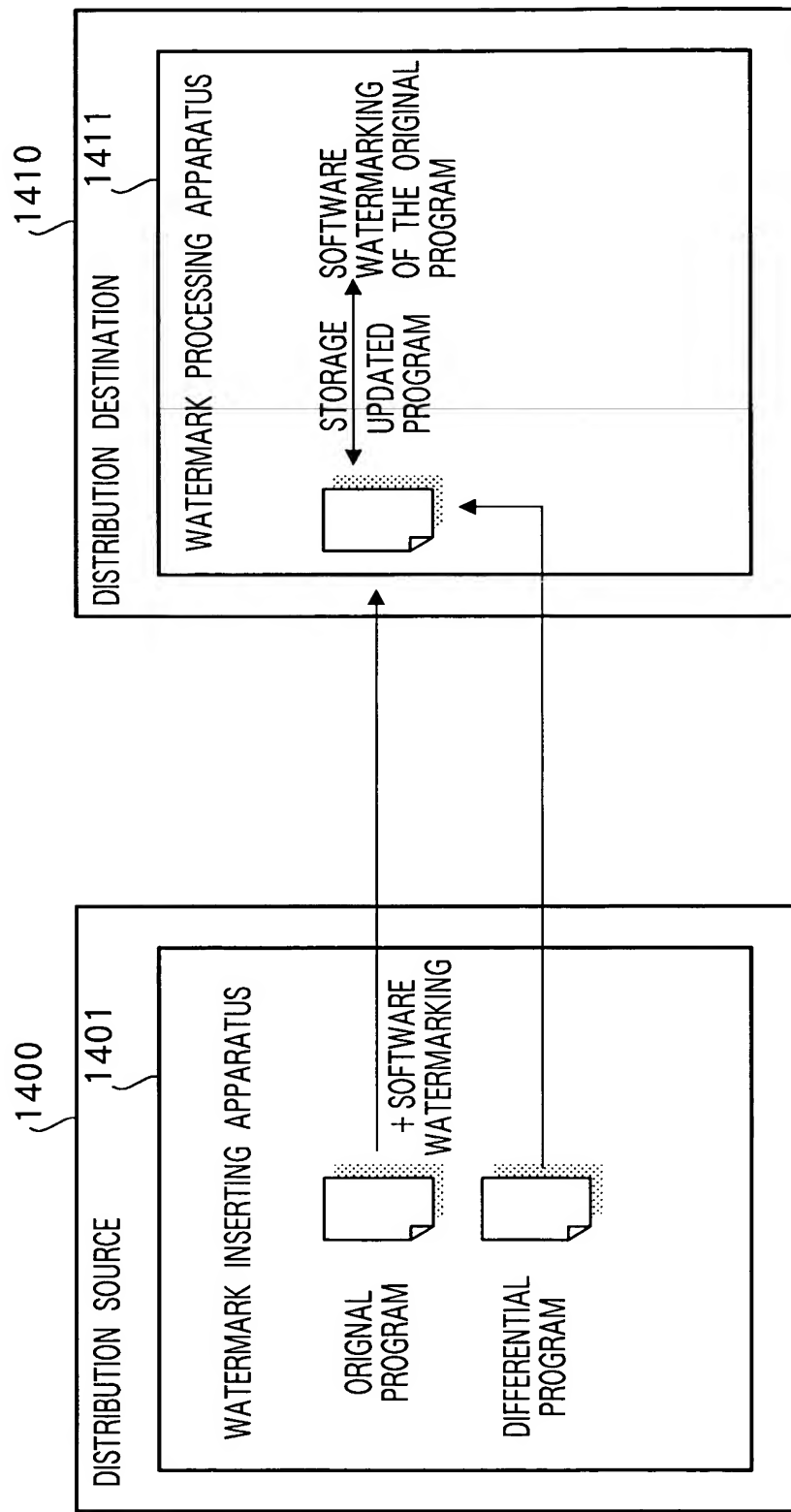


FIG.14

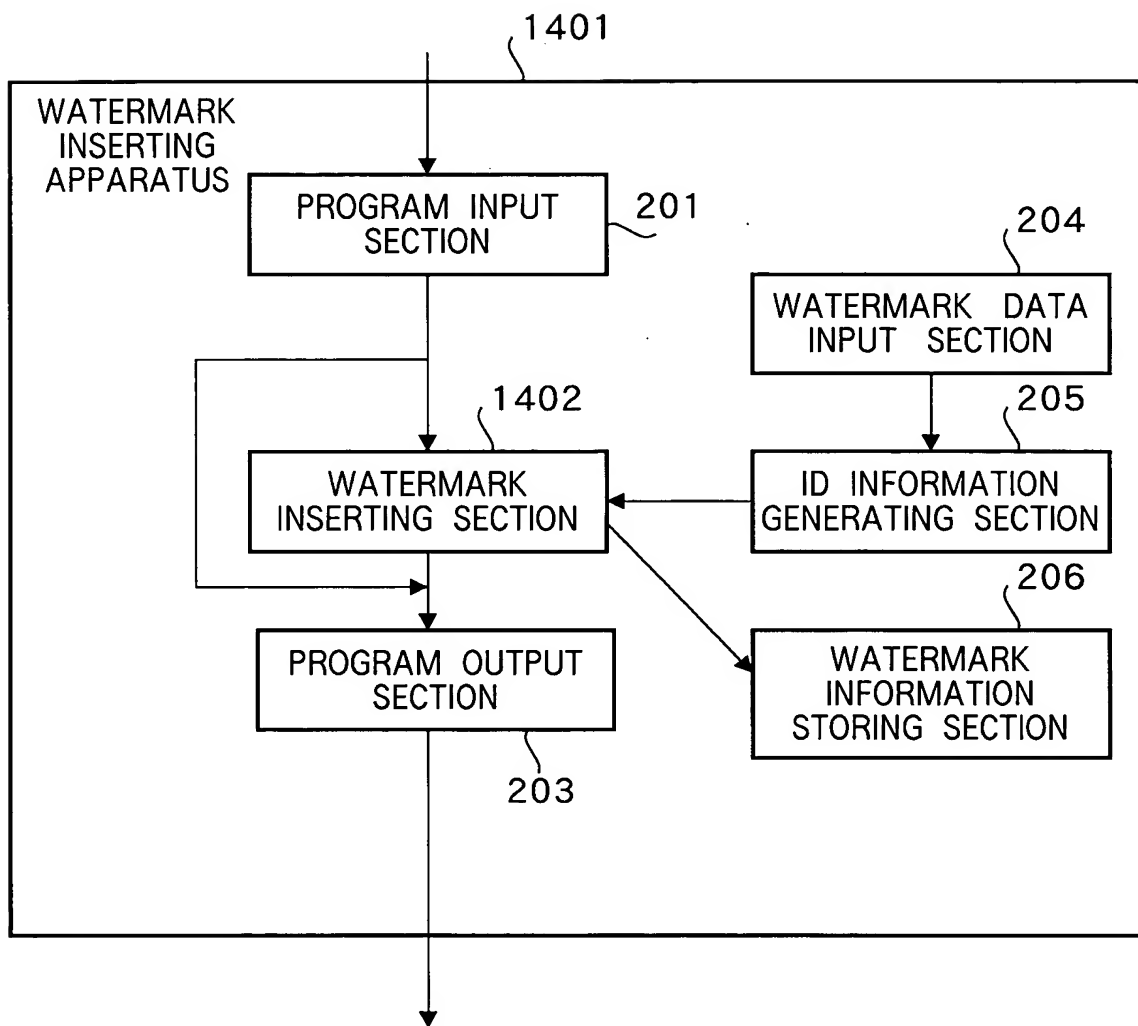


FIG.15

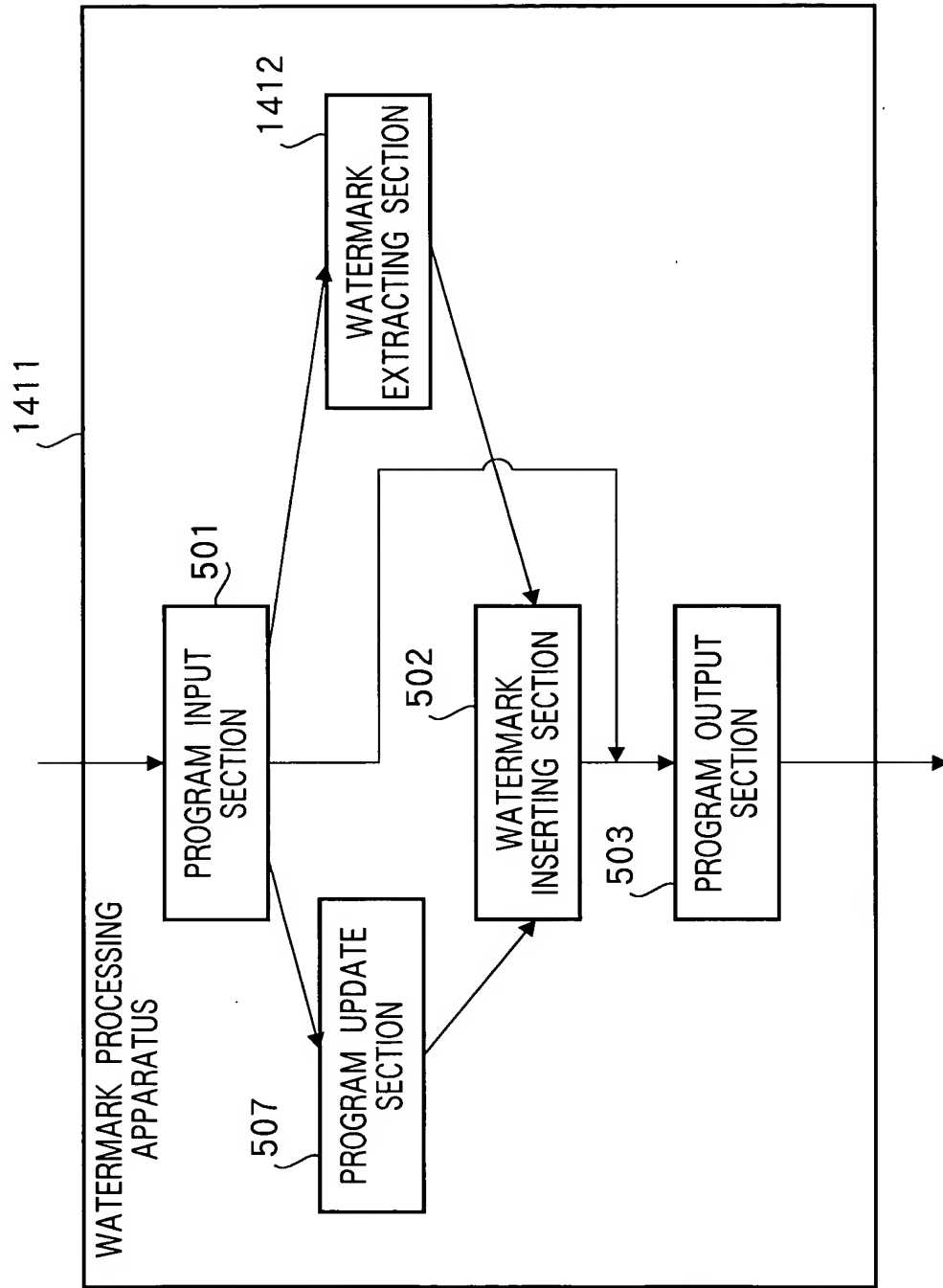
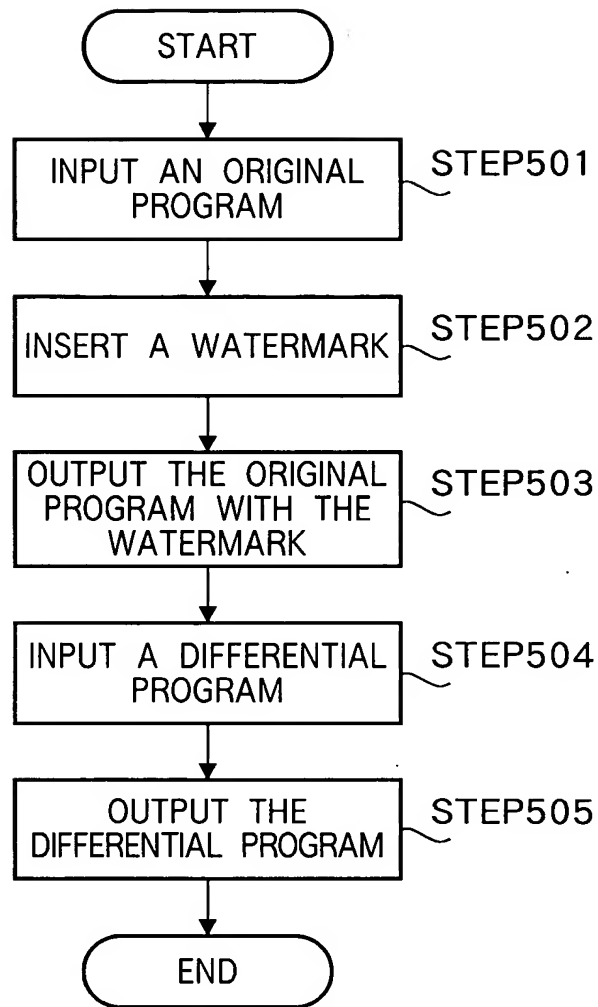


FIG.16





**FIG.17**

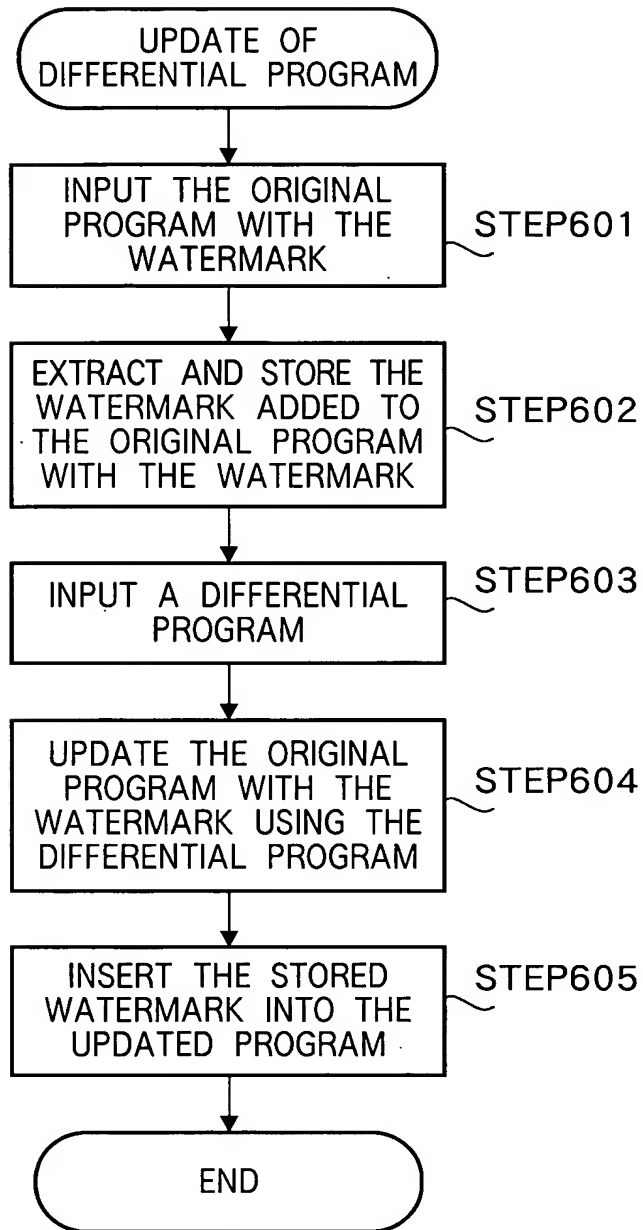


FIG.18

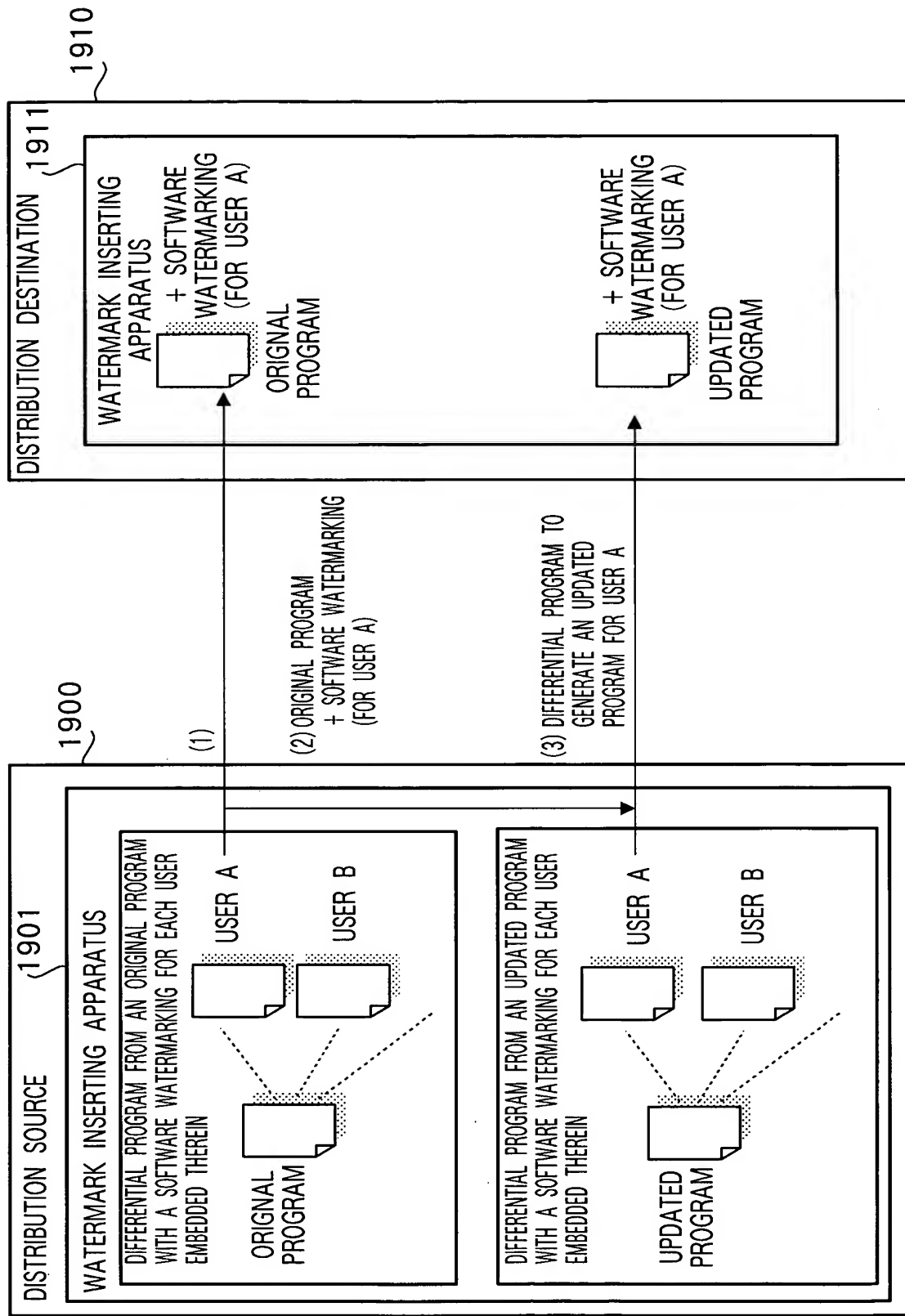


FIG.19

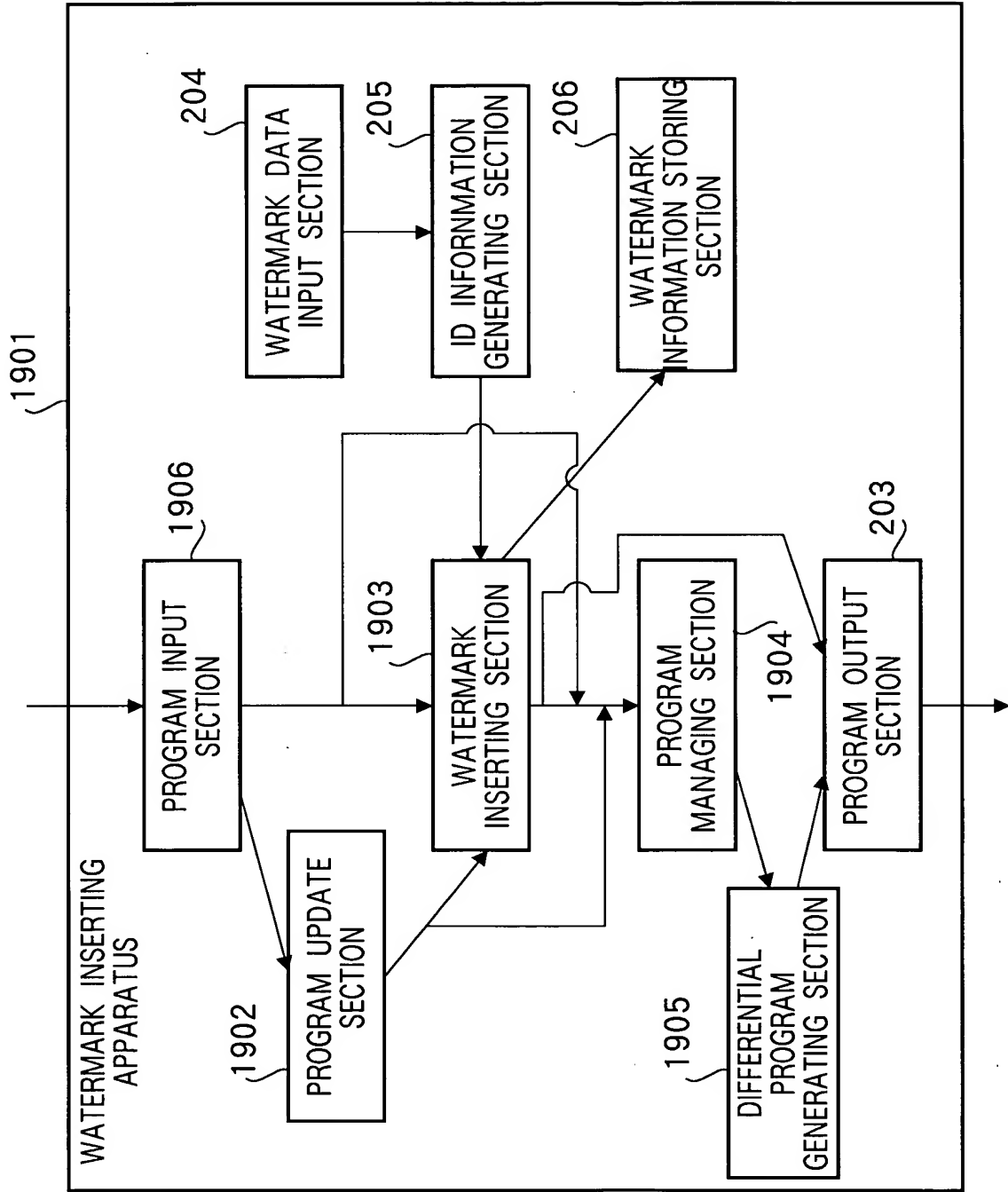


FIG.20

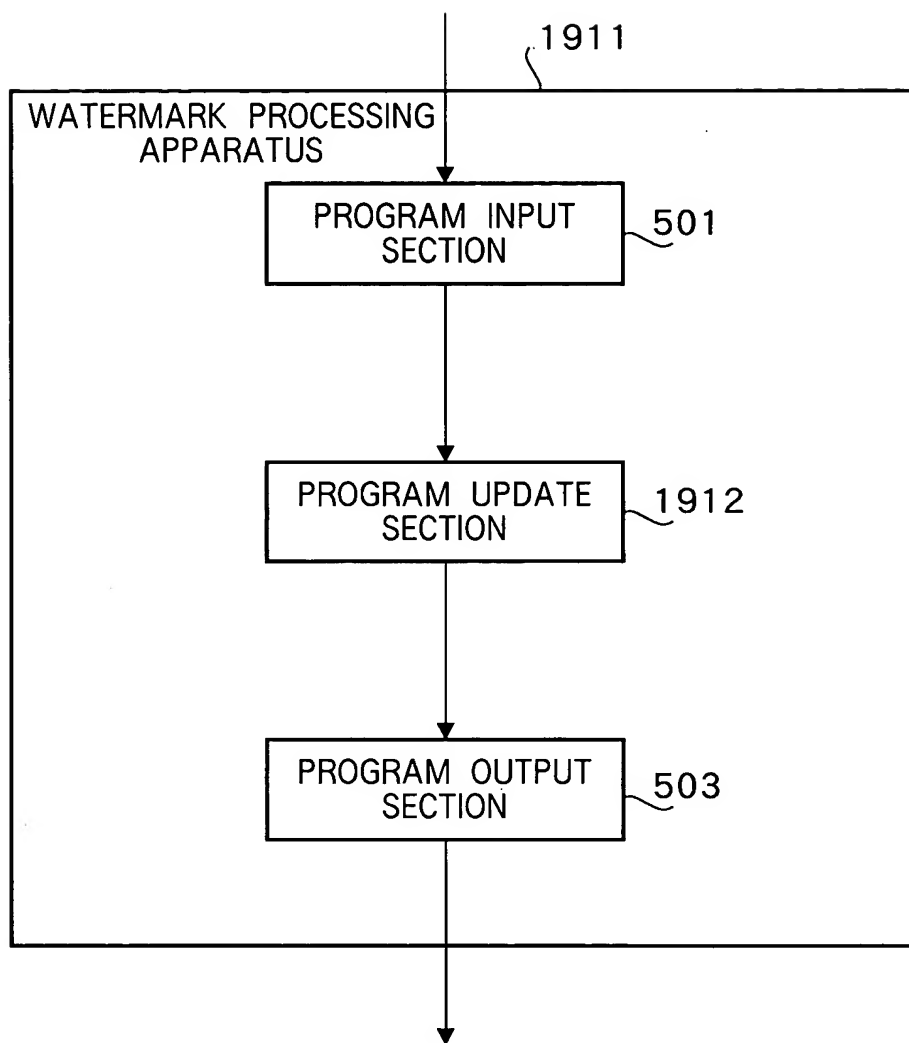


FIG.21

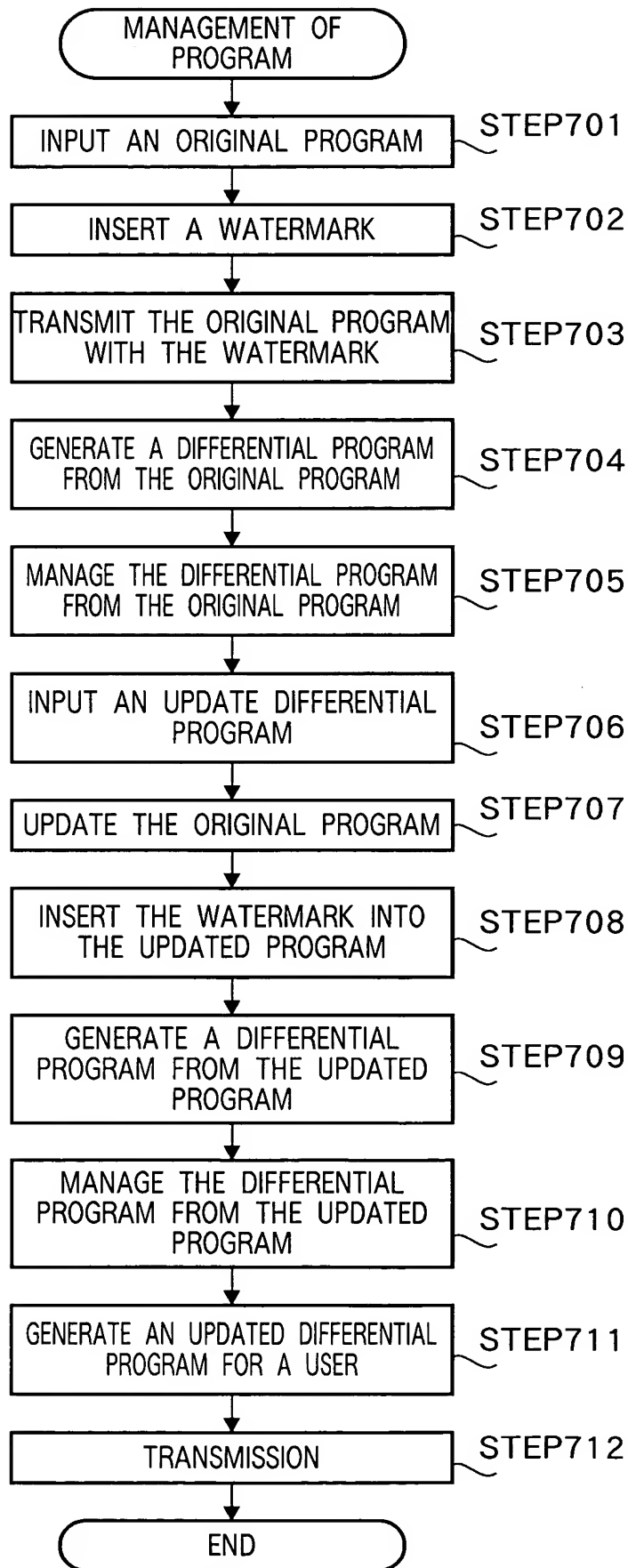
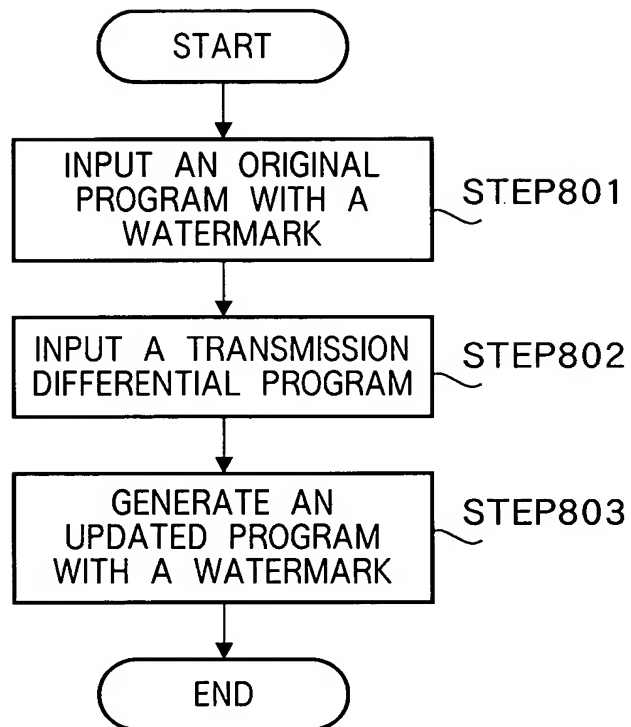


FIG.22



**FIG.23**